

Project A | Internet Art

Code as Muse

Develop your ideas about the internet as a medium, your own interests, skills and visual language. Make a series of experiments and let the code be your muse. For the final critique you will present the work from your website (March 7). There will be technical demonstrations in class and presentations by guest speakers. Find ways to interpret the demo exercises for yourself. You will submit a short written proposal on Monday Feb 5. This an opportunity to articulate your interest in the medium and to describe the themes of your work. The proposal should be one paragraph in length (100 words)

Project B | Internet Art

Self-Life-Writing

autobotography = the digital self as revealed by bots, or computer programs.

"It is the job of autobotographers to chart the new edge between self and society, flesh and machine."
(At the Edge of Art, Joline Blais & Jon Ippolito)

Read chapter intro: "Autobotography"

Make a work that offers a "glimpse of an individual life." The work will be web-based. Consider the Internet's qualities and let them inspire your artistic approach. The work must go beyond using the web as a platform for disseminating content.

For our next meeting (Wed, Apr 4), please:

1. write a statement that describes what you want to do and
2. prepare a schedule in which you define what you hope to accomplish each week. For example: time for research, exploration, refinement, and (presentation).

We will look at your work in progress on the dates listed below. Be prepared to present on these dates or you will receive a mark against the project.

11	mar 26 project intro	mar 28 no class (advising)
12	apr 2 no class (work day)	apr 4 presentation: research idea
13	apr 9	apr 11 no class (work day)
14	apr 16	apr 18
15	apr 23 presentation: work in progress	apr 25
16	apr 30	
17	final critique project B final presentation on our exam day	